

1. League will abide by official Cal Ripken rules and/or the following house rules. (Excluding Pony League, which will be playing Babe Ruth, rules.)
2. Parents of players will need to provide gray ball pants in order to participate in the North Vernon Parks and Recreation (N.V.PR) Youth Baseball program
3. League will use two (2) umps. When possible.
4. All lineups should be given to the scorekeepers ten (10) minutes prior to the start of the game.
5. Shoes with metal spikes or metal cleats are prohibited.
6. Catchers must wear protective cup. All players are recommended to wear protective cups.
7. No infield unless time permits and diamond is dry and firm.
8. Home team will reside in the 1st base dugout.
9. The league director must approve changes in the schedule.
10. Any altered equipment will not be allowed. The maximum size of bat is 32” in length, a ring of 2 ¼.” Automatic forfeit for violation after first umpire warning of the season. Coaches are responsible for all league (Team) equipment.
11. Only Adults may coach bases. Coaches must remain in coach’s box on offense. No smoking, chewing tobacco, cursing, or obscene gestures on playing field, in the dugout or within the quadplex. Penalty ejection from game.
12. Coaches must remain inside the dugout. One (1) scorekeeper may remain inside the dugout. (1st offense warning – 2nd offense ejection from the game – If ejected twice for same offense the coach will be suspended for one game.)
13. Games consist of six innings. Rain out games must go four innings to be complete. Game will resume where it stopped. There will be an hour 45-minute time limit. If time limit runs out- and the inning is not complete---game will continue till inning is complete. If there is a tie at the end of time limit one extra inning will be played. If the score remains the same at the end of the one (1) extra inning, the game will be considered a tie score.
14. **No more than 7 runs per inning per team. An 8 run lead after the fifth inning, 16 run lead after the fourth inning or 24 run lead after the middle of the fourth inning will result in the game being called.**
15. **The pitching rule will remain the same as the 2004 season. i.e., three (3) innings pitched requires two (2) days rest, two (2) innings pitched requires one (1) day rest, one (1) inning pitched requires one (1) days rest. One (1) pitch constitutes one (1) inning pitched.**
16. Pitcher’s: Maximum of 3 consecutive innings per game, 6 innings per week (Monday-Sunday) Each new pitcher is awarded 8 or more warm up pitches. If manager goes to the mound 3 times on one pitcher or two times in one inning, that pitcher must be removed. This rule violation carries a forfeit penalty.
17. If a pitcher in A and/or B League hits two (2) batters in one (1) inning, the pitcher will be removed from the game.
18. Warm-up pitcher on sideline or at home plate, catcher must wear mask and protective cup.
19. Batter may not run to first base on a passed ball (3rd strike.)
20. Stealing- do not leave the base until the ball goes past home plate. First violation is a team warning to the coach, Second violation and the runner is out.
21. In B League, **as soon as** the pitcher is on the rubber, **all** runners must return to base.
22. There will be **no** sliding into first base when running from home to first. Runner may slide, head first, back to first, second or third base. There will be **no** head first sliding into home plate or any other base.
23. All games are to start promptly according to the schedule or 10 minutes after the completion of prior game.
24. Please hustle on and off the field as we only allow two (2) minutes between innings. (If not ready after the 2 minutes umpire will start to call balls or strikes depending on which team is not ready. This is at the discretion of the umpire.
25. Each participant will be required to be properly uniformed: hat, shirt and pants

26. Coaches are responsible for players wearing helmets while on deck, batting, and on the base path. Any players taking their helmet off while on the base path shall be warned 1st time then called out the next time(s). Runner may ask for time out to remove helmet.
27. All teams must have 8 players to begin a game. Late arrivals go to the bottom of the lineup.
28. All Players bat- every player must play two consecutive complete (6 outs) innings in the field. If player doesn't play due to game being called early, that player will start the next game played. This rule violation carries a penalty of game forfeit.
29. A batter is automatically out, after a warning, for throwing a bat/helmet, etc.
30. All games must be three (3) innings to be complete, unless the time limit is reached, then that inning is the last. If inclement weather game will be stopped. Game will be picked up where it previous stopped and played out on the Rain make-up day.
31. Rain out games- It is the decision of the commissioner and director to cancel games. Rain out information will be available on the answer machine at 346-9371 after 4:00 pm.
32. Rain out/make-up games will be played mostly on Fridays and Saturdays. (Will be played same week of rainout when possible or when a field is available.)
33. A runner not sliding into a base when a play is imminent may be called out.
34. A catcher can only block home if he or she has the ball. If a catcher blocks the plate without the ball, interference will be called. If a player stands in the way of a runner or stands on the base interfering with the runner, interference will be called
35. Coaches are responsible for helpers, players and fan conduct. Penalty will be a forfeit. Teams may have three coaches and one volunteer.
36. If the misconduct of a coach is not taken care of by the umpire(s), the Commissioner will suspend said coach for one (1) game. A second offense by said coach, will draw a suspension for the remainder of the season. This coach will have to appear before the Advisory Board and Park Director for reinstatement for the following season
37. Teams will not practice and/or play more than three times a week.
38. A coach has the right to bench a player for unsportsmanlike conduct, without consequences to the team. If a player is being discipline or is hurt the official scorekeeper, umpire, and opposing coach must be notified prior to the start of the game as to which player it is and the reason.
39. No jewelry is to be worn during practices or games
40. Protest rule: Coach notifies umpire and scorekeeper that the game is being is being played under protest before the next pitch. At that time the home plate umpire directs the scorekeeper to record all information in the scorebook. The written protest must be in the commissioner's hand within 24 hours. A \$25.00 fee will be charged at the time the protest is turned in. If you win the protest fee will be returned.